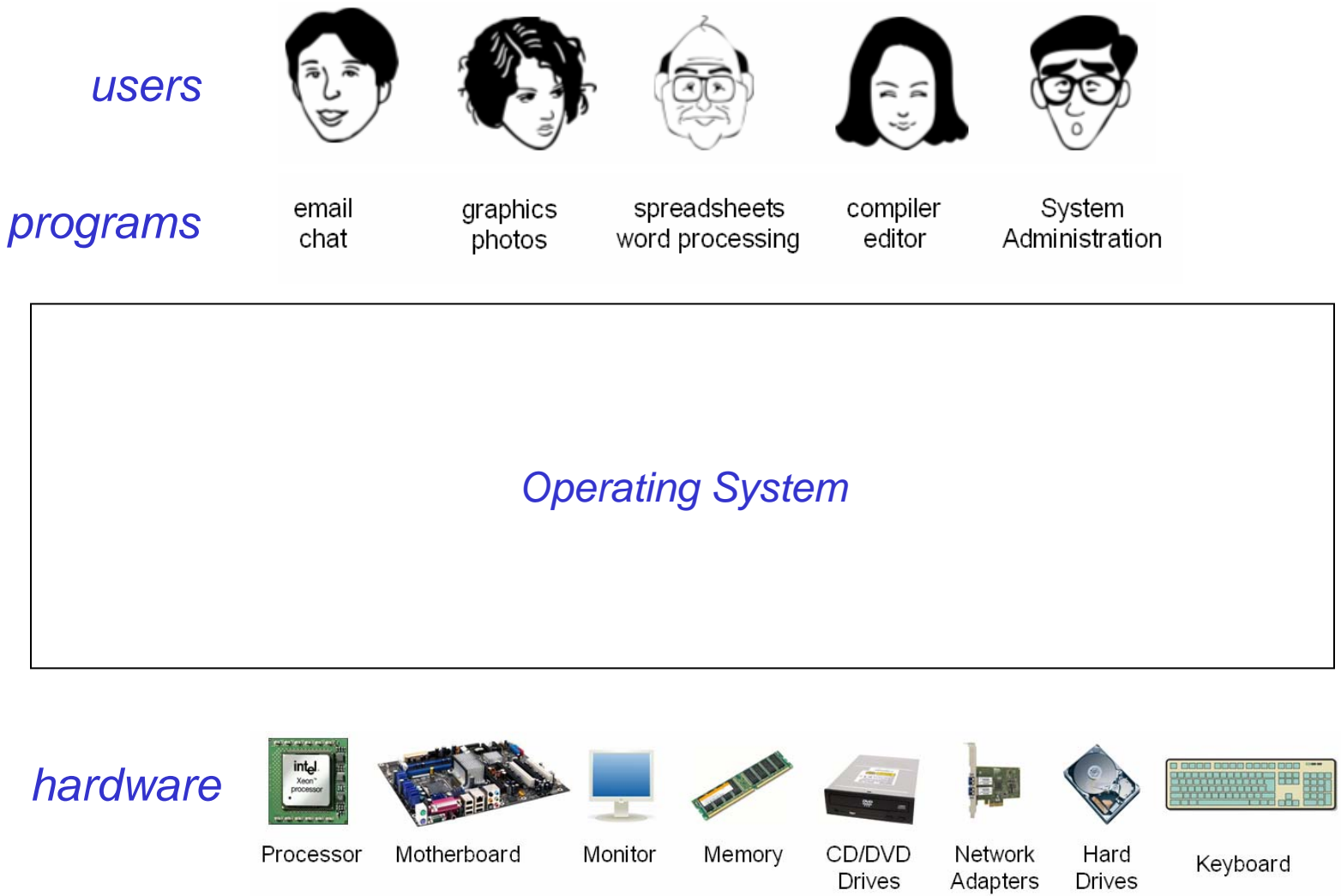


Worlds Shortest Course Series

March 19, 2008 – Linux in 15 minutes

1. GNU/Linux Operating System Architecture
 - OS purpose
 - Naming debate
 - GNU project
 - User vs. Kernel Space
 - Monolithic vs. Microkernel debate
 - Kernel subsystems
 - Dynamic loading
2. Top level directory structure of an installed system.
 - Cabrillo classes
3. Flashcard quiz

Basic role of a multi-user multi-tasking operating system



Basic role of a multi-user multi-tasking operating system

users



programs

email
chat

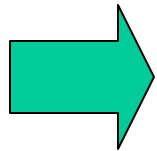
graphics
photos

spreadsheets
word processing

compiler
editor

System
Administration

Operating System



Juggles *users & programs* across limited *hardware* resources

- Runs programs for multiple users
- Provides common services for programs and users
- Shares hardware resources between competing programs and users

hardware



Processor



Motherboard



Monitor



Memory



CD/DVD
Drives



Network
Adapters



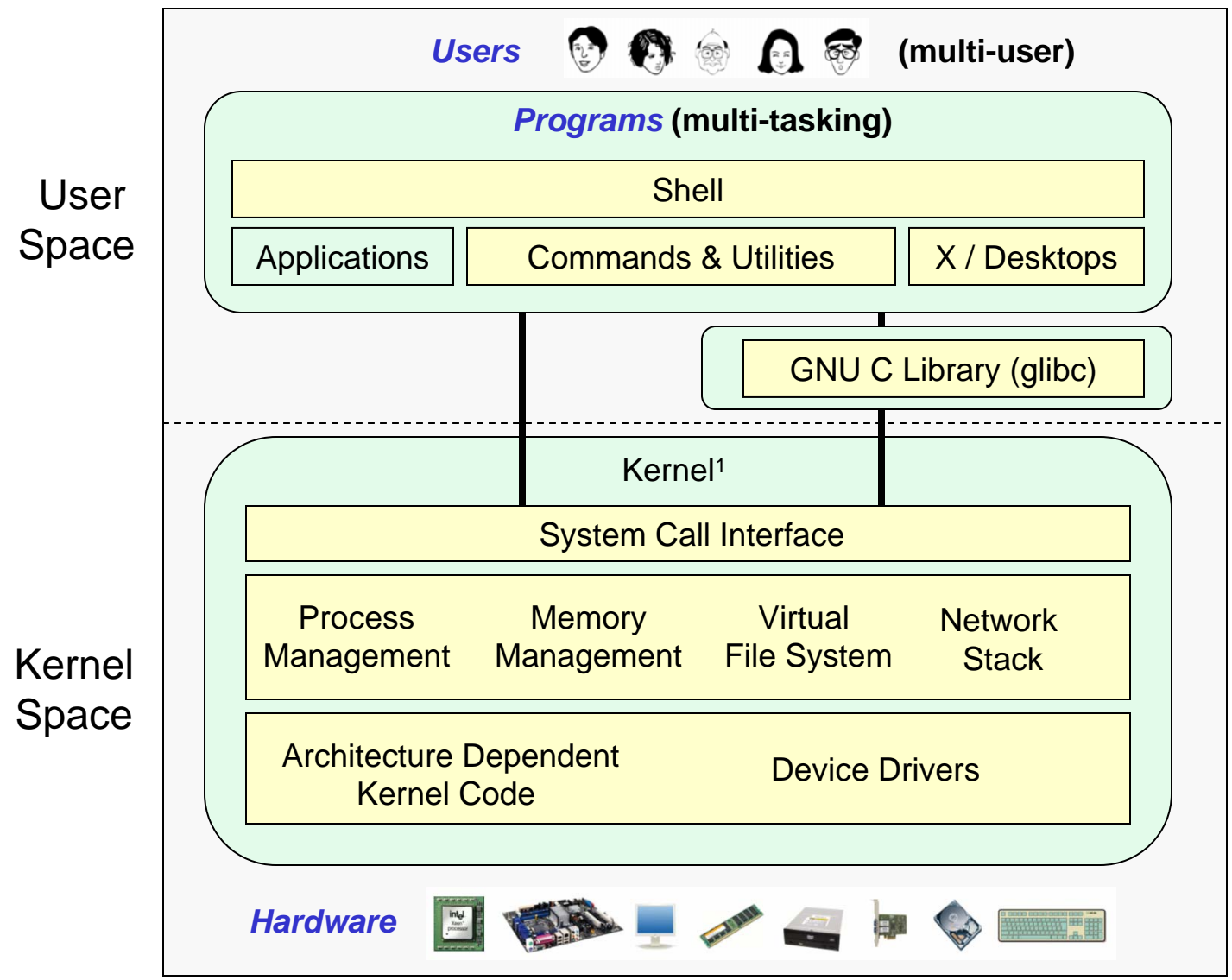
Hard
Drives



Keyboard



GNU/Linux Operating System Architecture



Richard Stallman started the GNU project in 1983 to create a free UNIX-like OS. He Founded the Free Software Foundation in 1985. In 1989 he wrote the first version of the GNU General Public License



Linus Torvalds, as a student, initially conceived and assembled the Linux kernel in 1991. The kernel was later re-licensed under the GNU General Public License in 1992.

¹See "Anatomy of the Linux kernel" by M. Tim Jones at <http://www-128.ibm.com/developerworks/linux/library/l-linux-kernel/>



User Space

Components



- Shell (in /bin)
 - Command interpreter and programming language (scripting)
- Commands and utilities (in /bin, /sbin, /usr)
 - cat, ping, ls, fdisk, chmod, man, ifconfig, ... 100's more
- X / Desktops (in /usr)
 - X window managers, gnome, kde, etc.
- GNU C Library (in /lib)
 - Math, string, input, output, logging, kernel system calls, etc.
- Applications (in /usr, /opt)
 - Browsers, word processing, spreadsheets, software development, administration, databases, web servers, etc.

Design

- Programs restricted to the privileges of the user running them
- Unlike Windows, the GUI does not run in the kernel
- Unlike Windows, multiple graphical desktops available



The Linux Kernel (in /boot)

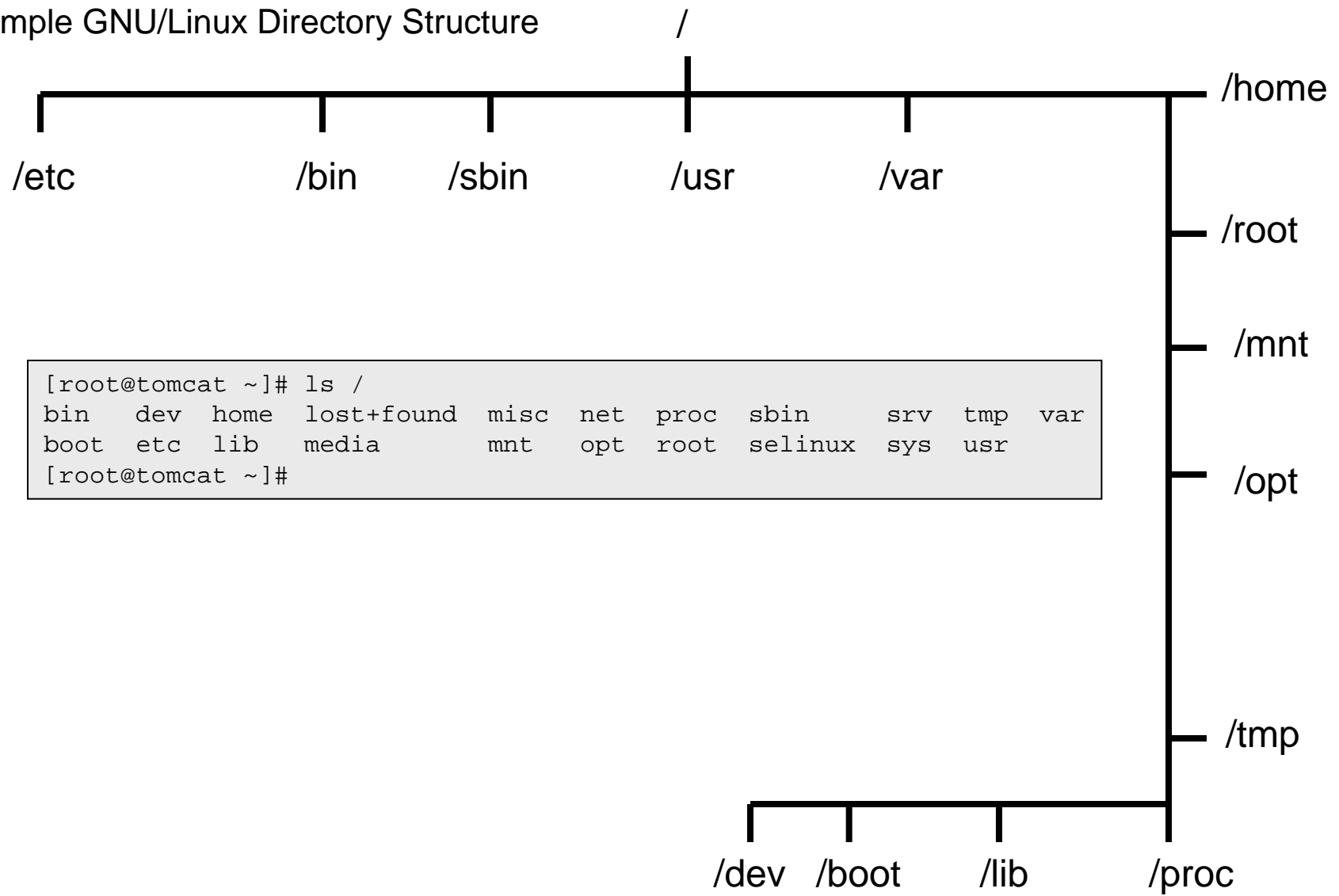
Major Subsystems:

- System Call Interface
 - mechanism for user space programs to request kernel services.
- Process Management
 - handles fork, exec, exit, kill, signals, CPU scheduling, etc.
- Memory Management
 - allocation, usage tracking, paging, etc.
- Virtual File System
 - open, close, read, write, caching, etc.
- Architecture Dependent Kernel Code
- Drivers (in /lib)

Design

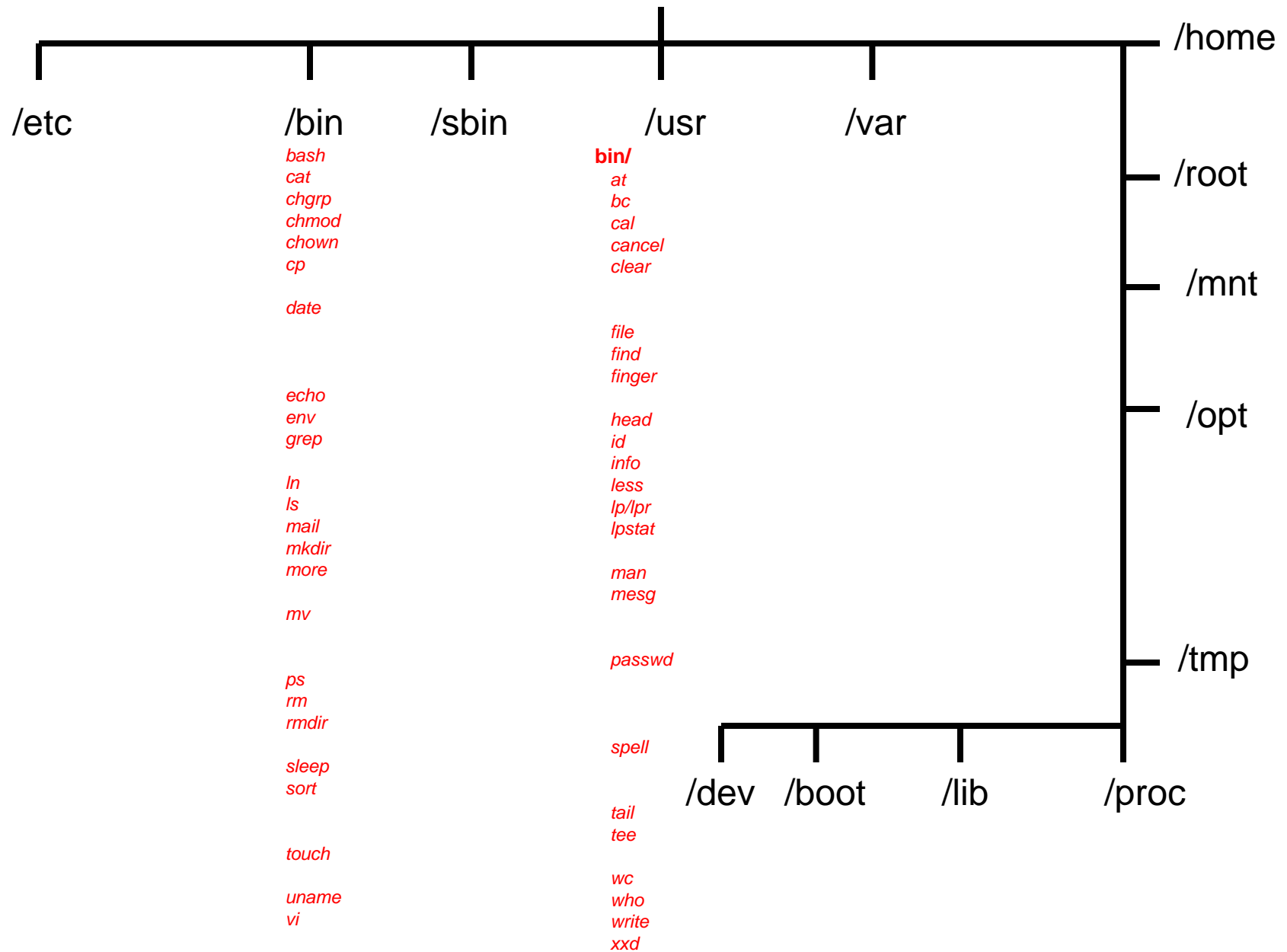
- Linux kernel is “monolithic”, not a “microkernel”
- Dynamic – can load and unload modules on the fly
- Overtime has become efficient, stable and portable

Example GNU/Linux Directory Structure



Example GNU/Linux Directory Structure

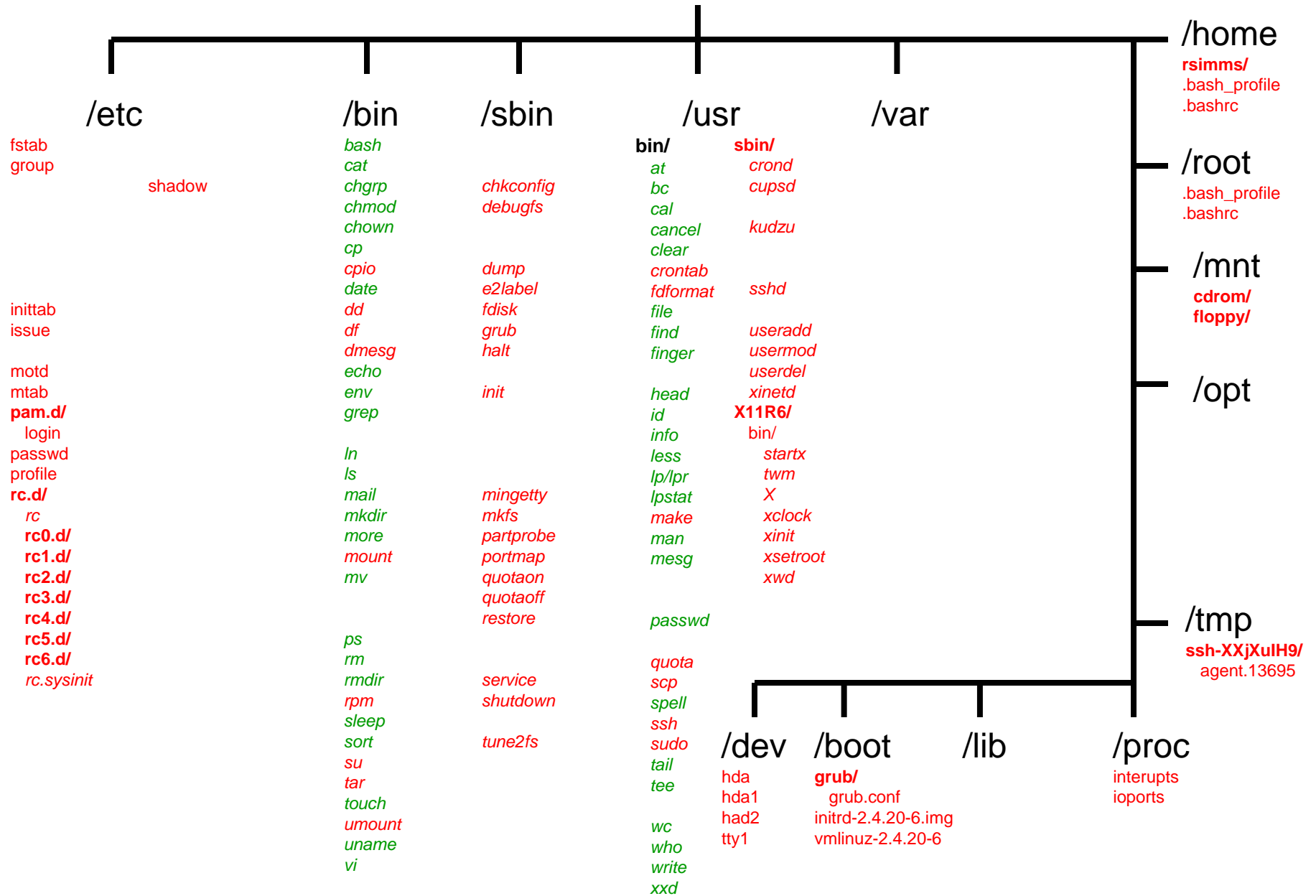
CIS 90 files, directories, commands



Note: shell builtins = cd, echo, exit, export, history, jobs, kill, pwd, set, type, umask, unset

Example GNU/Linux Directory Structure

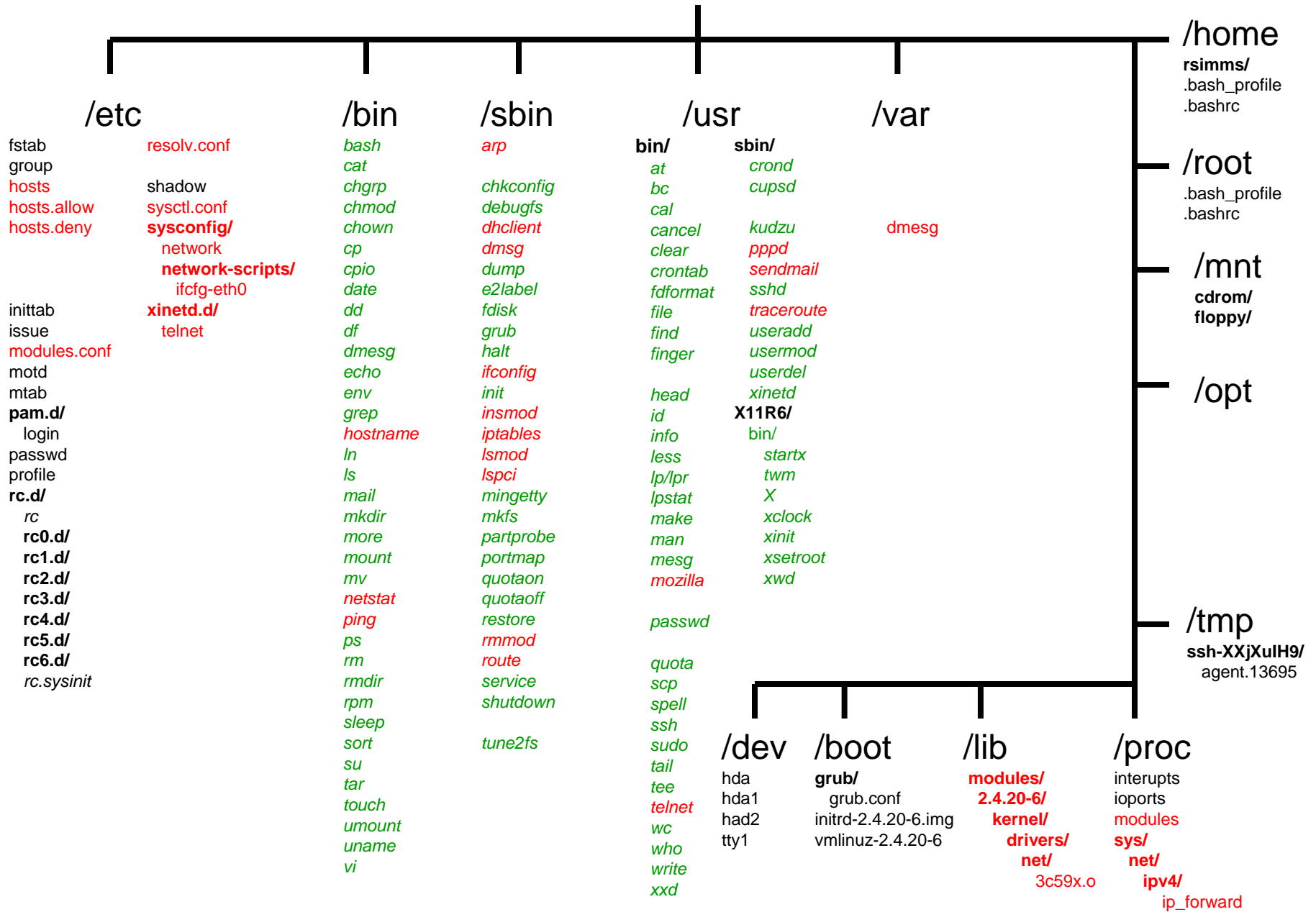
CIS 191 files, directories, commands



Note: shell builtins = cd, echo, exit, export, history, jobs, kill, pwd, set, type, umask, unset

Example GNU/Linux Directory Structure

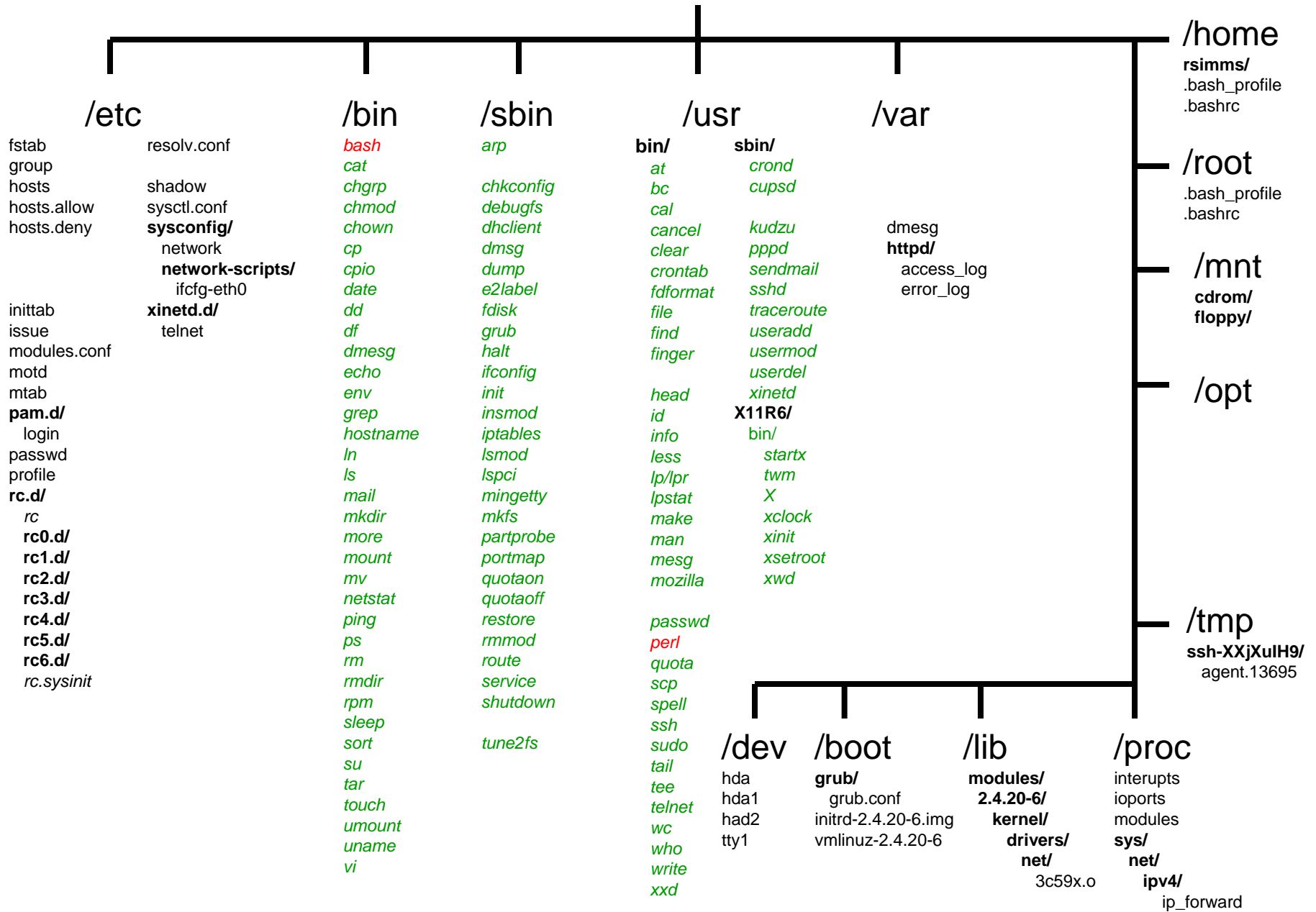
CIS 192 files, directories, commands



Note: shell builtins = cd, echo, exit, export, history, jobs, kill, pwd, set, type, umask, unset

Example GNU/Linux Directory Structure

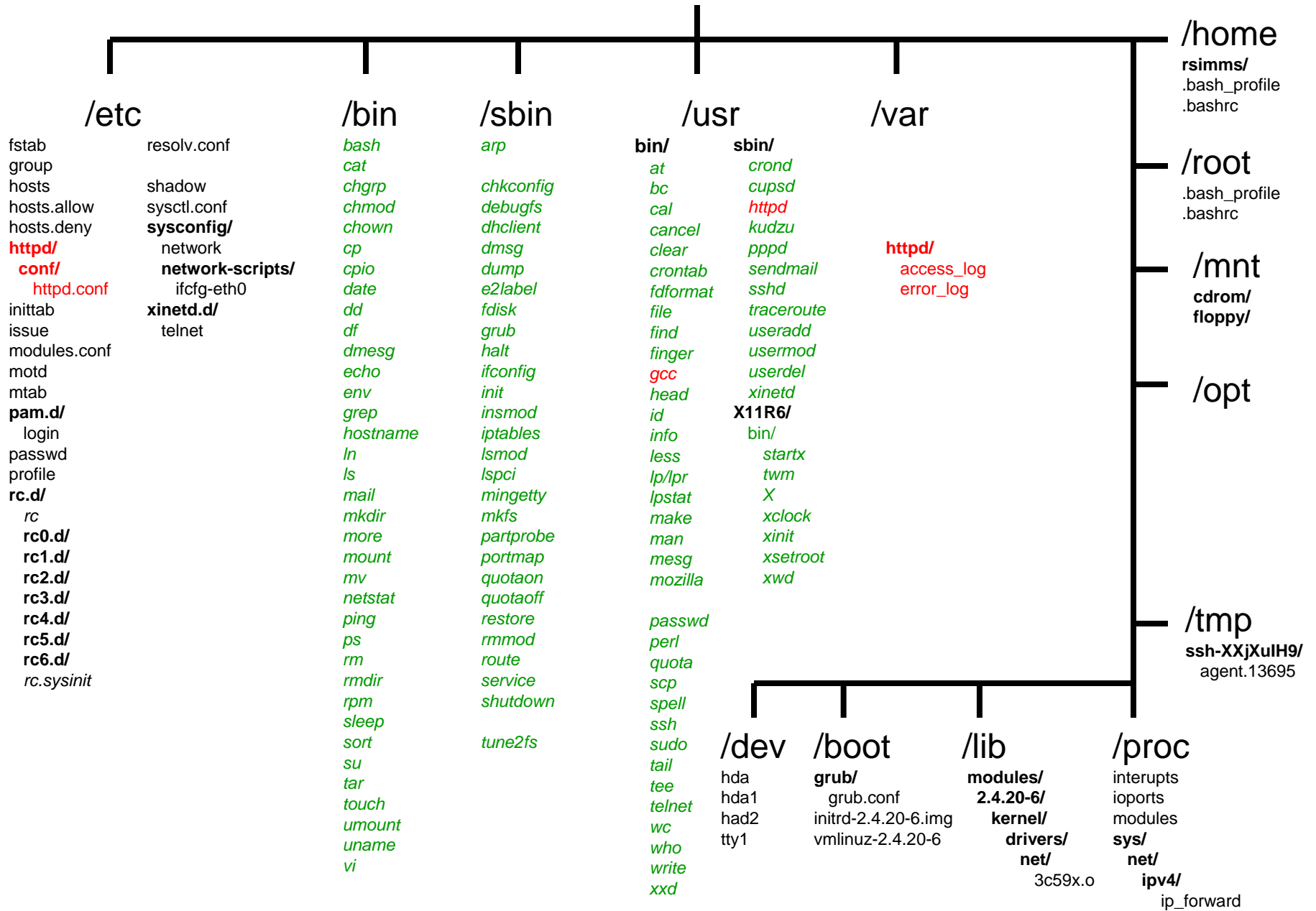
CIS 130 files, directories, commands



Note: shell builtins = cd, echo, exit, export, history, jobs, kill, pwd, set, type, umask, unset shell keywords = if, then, else, case, for, while

Example GNU/Linux Directory Structure

CIS 164 files, directories, commands

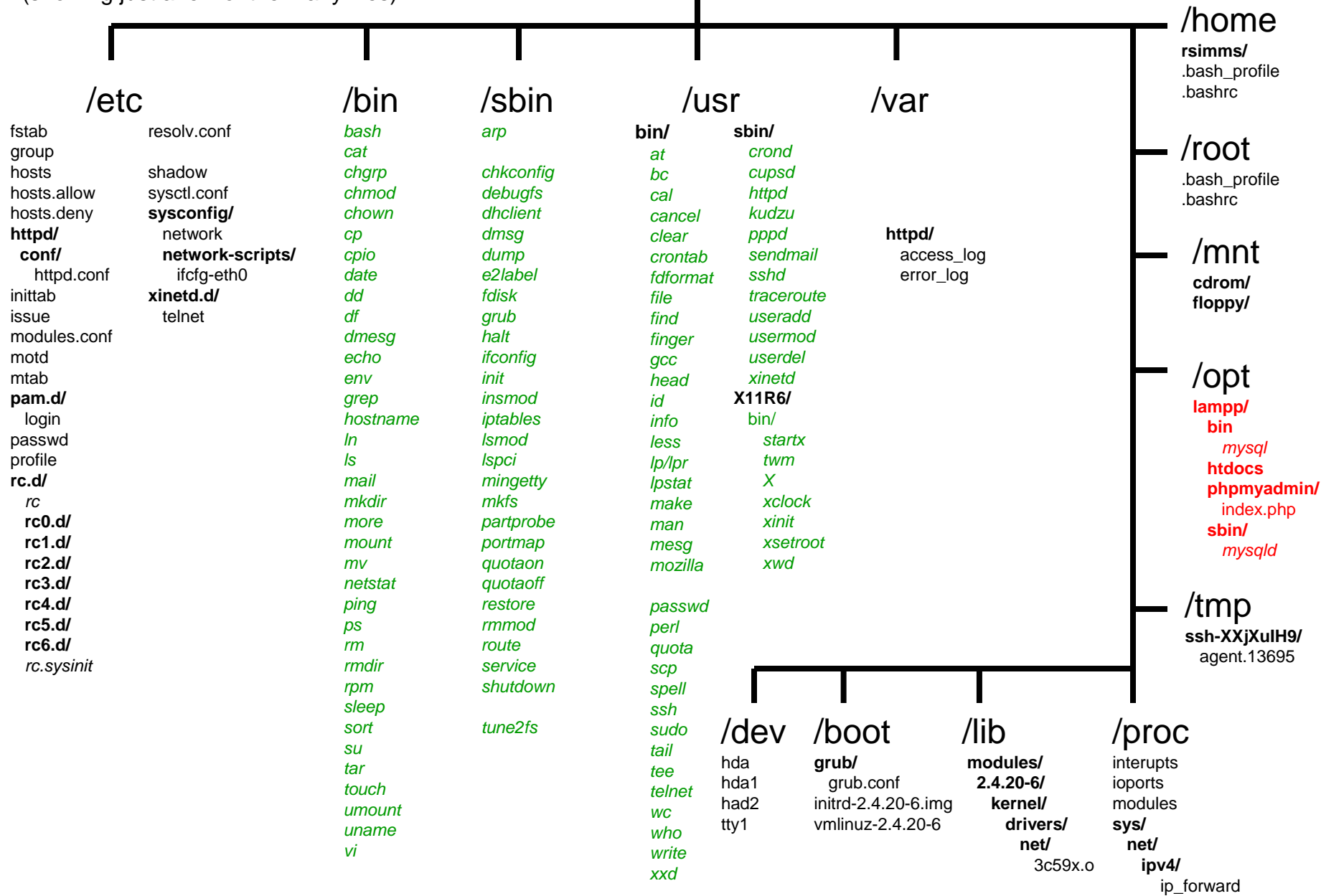


Note: shell builtins = cd, echo, exit, export, history, jobs, kill, pwd, set, type, umask, unset shell keywords = if, then, else, case, for, while

Example GNU/Linux Directory Structure

(showing just a few of the many files)

CIS 165PH files, directories, commands

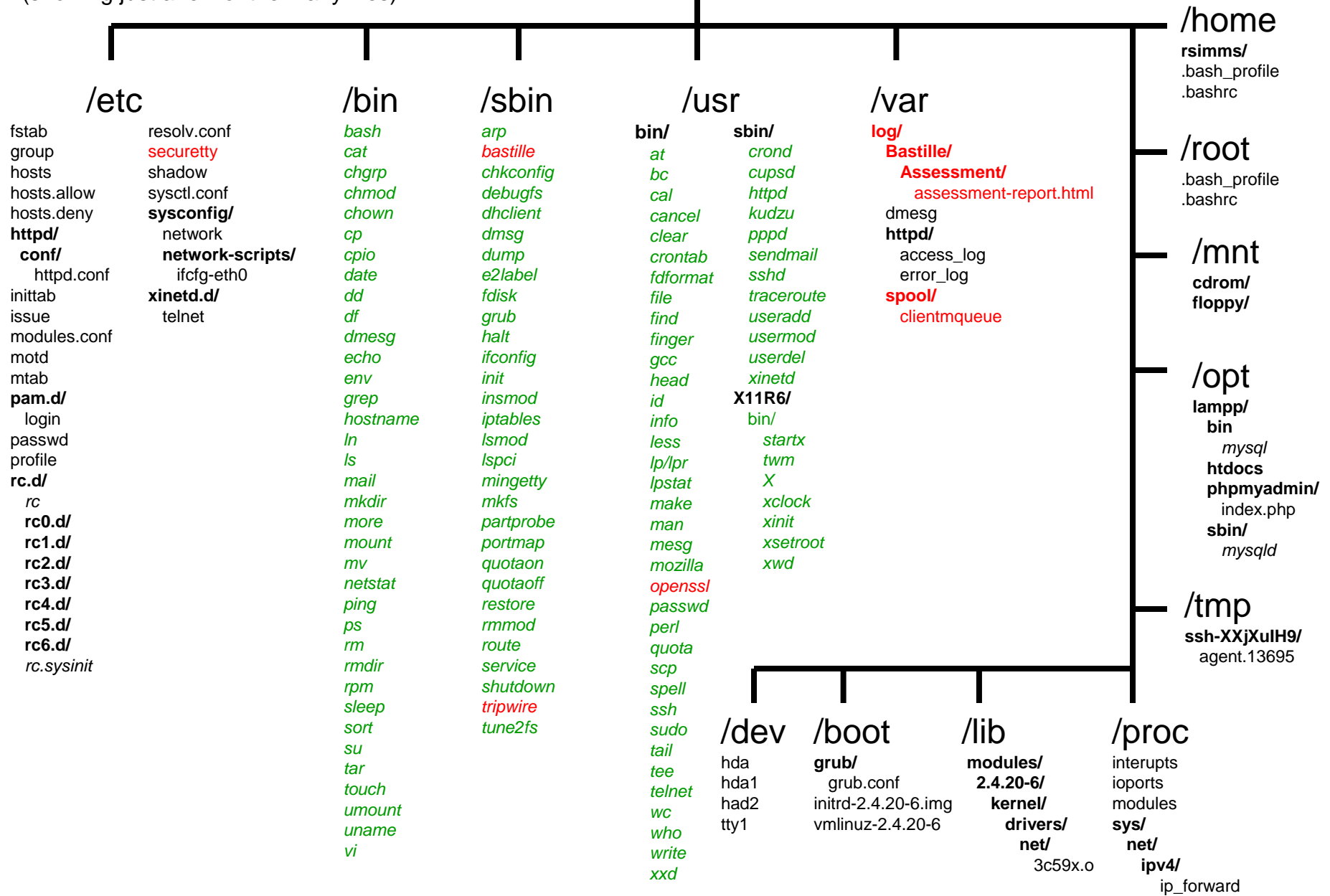


Note: shell builtins = cd, echo, exit, export, history, jobs, kill, pwd, set, type, umask, unset shell keywords = if, then, else, case, for, while

Example GNU/Linux Directory Structure

(showing just a few of the many files)

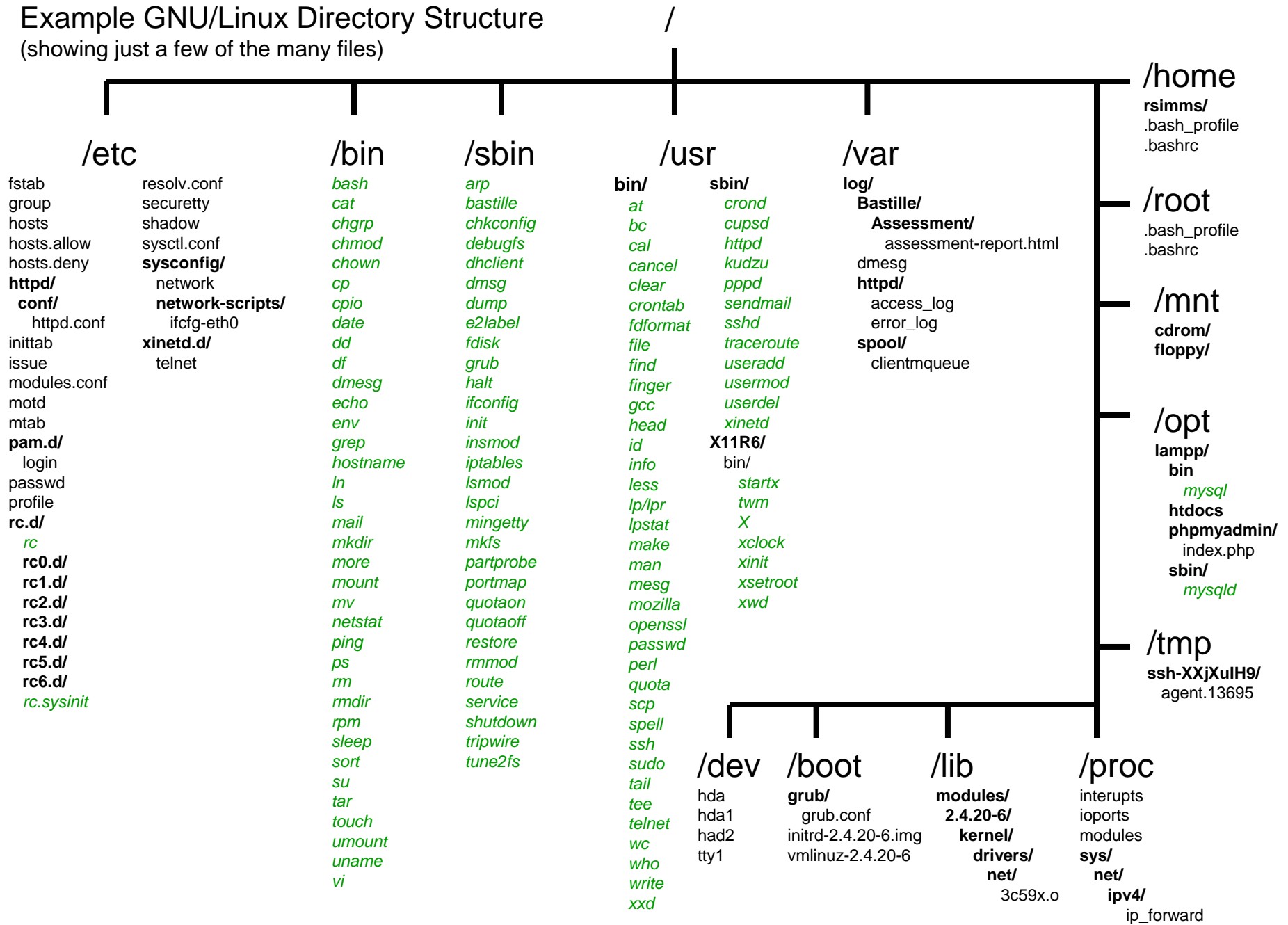
CIS 193 files, directories, commands



Note: shell builtins = cd, echo, exit, export, history, jobs, kill, pwd, set, type, umask, unset shell keywords = if, then, else, case, for, while

Example GNU/Linux Directory Structure

(showing just a few of the many files)



Note: shell builtins = cd, echo, exit, export, history, jobs, kill, pwd, set, type, umask, unset shell keywords = if, then, else, case, for, while



References and optional further reading

Anatomy of the Linux kernel

By Tim Jones, IBM,

<http://www.ibm.com/developerworks/linux/library/l-linux-kernel/>

Kernel command using Linux system calls

By M. Tim Jones

<http://www.ibm.com/developerworks/linux/library/l-system-calls/>

Security Report: Windows vs Linux

By Nicolas Petreley

http://www.theregister.co.uk/security/security_report_windows_vs_linux/#windesign

The Tanenbaum-Torvalds Debate

<http://www.oreilly.com/catalog/opensources/book/appa.html>

GNU/Linux naming controversy

http://en.wikipedia.org/wiki/GNU/Linux_naming_controversy